

## Charlie Brown/Lucy League Basketball

### Objectives:

1. To teach basic basketball fundamentals in a recreational environment (stress the skills of dribbling, passing, rebounding & shooting).
2. To teach the basic offenses and defenses (man to man, zones).
3. To teach players the positions (point guard, wing, high post, low post) and to present it in such a way that all participants understand.
4. To teach team concepts (get away from the one-man shows, spend time teaching the players that is about "us" and not "me").

### Rules

1. All divisions will have 4 – 6 minute quarters with the clock stopping on dead balls and at the 3 minute mark of each quarter. The break at the 3 minute mark is for the REQUIRED player substitution according to the CBLI Subbing Pattern. Substitutions can only be made at the beginning of the quarter or 3 minute mark except for injuries and fouling OUT. In case of injury or fouling out – the next player on the subbing pattern should take the place of injured or disqualified player. Substitutions are NOT allowed for foul trouble.
2. Free throws for fouls will be shot during the game with the clock stopped. Free throws will be awarded for fouls where shots are made (one free throw) and bonus situations (one-and-one). ~~Teams will enter the bonus situation for team fouls 7 – 9 and upon reaching 10 fouls – 2 free throws will be awarded.~~ Bonus situations are each half.
3. One time out per half will be allowed. Time outs not used do not carry over to the next half.
4. All field goals count 2 points. No 3 point field goals will be awarded. Height of the goal is 8 ½ feet.
5. A coin toss will decide who takes the ball out to start the game. Possession arrows will determine possessions for the remainder of the game.
6. The head coach will be allowed to stand in the coaching box unless the official deems it necessary that he/she be restricted to the bench. (ONE Coach is allowed to stand)
7. One team is to provide a volunteer scorekeeper while the other team should provide a volunteer to run the clock.
8. No full-court pressing is allowed in any division at any time. During the game, half-court pressing is allowed by teams with less than a 10 point lead (A on court diagram). Teams with a 10-14 point lead will be allowed to press beginning at the three-point line (B on court diagram). Teams with a 15- point or greater lead will be required to play defense within the free throw lane (C on court diagram). If no 3-point line exists, pressing is limited to free throw lane (C on court diagram).

9. Referees used must be registered with an approved officials association – either as active or inactive. Approved associations are TSSAA, MPSA or Metro Officials Association. If a referee holds membership in a different association – referee should contact league office with pertinent information regarding the association. That information will be reviewed by Board of Control and the association can possibly be added to the list of approved associations.
10. Consistent refereeing should occur. Referees will be instructed to let the players learn within reason and to call the game according to the level of play. As a general rule, fouls & violation will be called by referees especially when one team gains an advantage over the other. It should be understood by all that the children are just learning the game so every violation will not and cannot be called. Every effort will be made to call violations that give one team an advantage over the other. All referees will be paid the same amount per game – amount will be set by league office.
11. Maximum of 10 players on each roster – unless written permission received from PAA office. If more than 10 players are on a roster – the athletic director must submit a substitution pattern to the PAA office prior to the first game that must be used.
12. All referees will be paid \$35 per game. Referees should complete a voucher pay sheet – athletic directors should fax these completed form to the PAA office by noon of the next school day following weekend play. (fax to 901-373-1223). Failure of the host site to submit vouchers by noon of the next school day may result in a \$25 fine per game.
13. If the game ends in a tie – one, 4 minute overtime period will be played. Each coach will receive one time-out to use during the overtime period. Only one overtime period is allowed – if game is still tied, the game ends in a tie. The CBLL Subbing Pattern is used as in a game with player substitution at the 2 minute mark.
14. In the case of unsportsmanlike conduct ejection occurs – please see PAA Handbook for procedures.

#### Uniforms

1. Uniforms should be kept very basic (t-shirt or singlet).
2. Uniforms should have a legal basketball number on the front and back (1-5, 10-15, 20-25, 30-35, 40-45, and 50-55). Teams should make every effort to make sure 2 players do not have the same jersey number – we will not penalize (by a technical foul) for having an illegal number since some schools use the same jerseys for multiple sports.
3. Every school should make an effort to have players in matching color shorts. P.E. shorts are acceptable in this league – once again – we will not penalize for having non-matching shorts.
4. Home schools should have some sort of singlets/pennies available in case both schools are wearing same jersey color.

#### First & second grade boys & girls

1. Ball used is 27 inches – Junior Size ball.

2. Free throw line should be marked at 10 feet.
3. Each player will be allowed one free throw and one lay-up at halftime. Scoring one point for each shot made and the points being added to the game score. It is the responsibility of the coach to keep track of the points and report to the scorer's table before the 3<sup>rd</sup> quarter begins.

**Third & fourth grade boys & girls**

1. Ball used is 28.5 inches (girls high school basketball)
2. Free throw line should be marked at 12 feet.
3. Free throws and lay-ups made during half-time will not be counted toward your game score. Teams can shoot or rest during half-time.

**Summary**

1. One of the purposes of this league is to introduce grades 1 -4 to the game of basketball – players should be taught the basics.
2. All coaches are required to use the CBLI Subbing Pattern in all games.
3. All players, coaches, parents & fans should have fun and appreciate the value of the league.
4. Keep controversies to a minimum – athletic director for each site should be on site or have someone designated as a game administrator to handle any problem that should arise.
5. Gym floors should be kept clean at all times and each playing site is responsible for having backboard and walls/stages properly padded. All sites should refer to the current NFHS Basketball Rules book for the proper requirements for padding, spacing between playing floor and bleachers, etc. Any questions should be addressed through the site Principal/Pastor, Safety Coordinator and Diocesan Director of Risk Management.